using System;

namespace ConsoleApp3

{

class Program

{

static void Main(string[] args)

{

int a, b, c, d, e, f;

Console.WriteLine("in a typical per day.how often do these activities\nwhile you are not connectedto Wi-Fi?");

Console.WriteLine("\nEmail:");

Console.WriteLine("number:0\t5\t25\t50\t100\t250+\t");

Console.WriteLine("how many emails (without attachment) do you send/receive?");

a = int.Parse(Console.ReadLine());

Console.WriteLine("\nweb Browsing:");

Console.WriteLine("number:0\t5\t25\t50\t100\t250+\t");

Console.WriteLine("How many pages do you visit(including Facebook)?");

b = int.Parse(Console.ReadLine());

Console.WriteLine("\nVideo/ Movie streaming:");

Console.WriteLine("number:0\t5min\t25min\t50min\t100min\t250+min\t");

Console.WriteLine("How much time do you spend watching videos?");

c = int.Parse(Console.ReadLine());

Console.WriteLine("\nHD movies:");

Console.WriteLine("number:0\t1\t2\t3\t4\t5\t15");

Console.WriteLine("How many HD movies do you download?");

d = int.Parse(Console.ReadLine());

Console.WriteLine("\nMusic");

Console.WriteLine("number:0\t5min\t15min\t30min\t45min\t1hr+\t");

Console.WriteLine("How much music do you stream or download?");

e = int.Parse(Console.ReadLine());

Console.WriteLine("\nApps/games:");

Console.WriteLine("number:0\t1\t2\t3\t4\t5\t10+");

Console.WriteLine("How many apps or games do you download?");

f = int.Parse(Console.ReadLine());

Double A, B, C, D, E, F, G;

A = a \* 0.02731;

B = b \* 0.38912;

C = c \* 3.00373;

D = d \* 68.26667;

E = e \* 1.00124;

F = f \* 34.98667;

G = (A + B + C + D + E + F) \* 30 / 1024;

Console.Write("\nBased on your answers.your estimated data usage per month is:");

string g = G.ToString("F2");

Console.WriteLine(g + "GB per month");

Double A1 = double.Parse((((A \* 30) / (G \* 1024)) \* 100).ToString("0.000"));

var t1 = Math.Round(A1, 2);

Double B1 = double.Parse((((B \* 30) / (G \* 1024)) \* 100).ToString("0.000"));

var t2 = Math.Round(B1, 2);

Double C1 = double.Parse((((C \* 30) / (G \* 1024)) \* 100).ToString("0.000"));

var t3 = Math.Round(C1, 2);

Double D1 = double.Parse((((D \* 30) / (G \* 1024)) \* 100).ToString("0.000"));

var t4 = Math.Round(D1, 2);

Double E1 = double.Parse((((E \* 30) / (G \* 1024)) \* 100).ToString("0.000"));

var t5 = Math.Round(E1, 2);

Double F1 = double.Parse((((F \* 30) / (G \* 1024)) \* 100).ToString("0.000"));

var t6 = Math.Round(F1, 2);

Console.WriteLine("Emails:" + (t1) + "%");

Console.WriteLine("General browsing:" + (t2) + "%");

Console.WriteLine("Video/movie streaming:" + (t3) + "%");

Console.WriteLine("HD Movie:" + (t4) + "%");

Console.WriteLine("Streaming mosic:" + (t5) + "%");

Console.WriteLine("Downloading:" + (t6) + "%");

}

}

}